

This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added. It is a working document and will be revised and amended as necessary.

Objective & Strategy	Concrete	Pictorial	Abstract
Combining two parts to make a whole: part- whole model	Use part part whole model. Use cubes to add two numbers together as a group or in a bar.	Use picturesto add two numbers together as a group or in a bar.	4 + 3 = 7 Use the part-part whole diagram as shown above to move into the abstract.
Starting at the big- ger number and counting on	Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.	12 + 5 = 17 Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5 + 12 = 17 Place the larger number in your head and count on the smaller number to find your answer.
Regrouping to make 10. This is an essential skill for column addition later.	Start with the bigger number and use the smaller number to make 10. Use ten frames.	Use pictures or a number line. Regroup or partition the smaller number using the part part whole model to make 10. 9 + 5 = 14 1	7 + 4= 11 If I am at seven, how many more do I need to make 10. How many more do I add on now?
Represent & use numberbonds and related subtraction facts within 20	2 more than 5.	0 1 2 3 4 5 6 7 8 9 10 Draw 2 more hata 5 + 2 =	Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'

Objective &	Concrete	Pictorial	Abstract
Strategy Adding multiples of ten	50= 30 = 20 Model using dienes and bead strings	3 tens + 5 tens = tens 30 + 50 = Use representations for base ten.	20+30=50 70=50+20 40 + \Box = 60
Use known number facts Part part whole	Children explore ways of making numbers within 20	20	+ 1 = 16
Using known facts		∴ + ∴ = ∴	3 + 4 = 7 leads to 30 + 40 = 70 leads to 300 + 400 = 700
Bar model	3 + 4 = 7	7 + 3 = 10	23 25 ? 23 + 25 = 48

Objective &	Concrete	Pictorial	Abstract
Strategy			
Add a two digit number and ones		17 + 5 = 22 Use part part whole and number line to model. 16 + 7	17 + 5 = 22 Explore related facts 17 + 5 = 22 5 + 17 = 22 22 22—17 = 5 22—5 = 17
Add a 2 digit number and tens	25 + 10 = 35 Explore that the ones digit does not change	27 + 30 +10 +10 +10 	27 + 10 = 37 27 + 20 = 47 27 + \square = 57
Add two 2-digit numbers	Model using dienes, place value counters and numicon	+20 +5 Or +20 +3 +2 47 67 72 47 67 70 72 Use number line and bridge ten using part whole if necessary. Also, 23 + 42 = 60 + 5	25 + 47 $20 + 5 40 + 7$ $20 + 40 = 60$ $5 + 7 = 12$ $60 + 12 = 72$
Add three 1-digit numbers	Combine to make 10 first if possible, or bridge 10 then add third digit	Regroup and draw representation. + = 15	4+7+6 = 10+7 = 17 Combine the two numbers that make/ bridge ten then add on the third.

Objective &	Concrete	Pictorial	Abstract
Strategy Column Addition—no regrouping (friendly numbers)	T O Model using Dienes or numicon Add together the ones first, then the	Children move to drawing the counters using a tens and one frame.	2 2 3
Add two or three 2 or 3-digit numbers.	Tens Units 45 45 7 9 Calculations 21+42= 21 42 Move to using place value counters	tens ones	+ 1 1 4 3 3 7 Add the ones first, then the tens, then the hundreds.
Column Addition with regrouping.	Exchange ten ones for a ten. Model using numicon and pv counters. Calculations 146 +527	Children can draw a representation of the grid to further support their understanding, carrying the ten underneath the line	$\begin{array}{cccccccccccccccccccccccccccccccccccc$

Objective &	Со	ncrete				Pict	orial		Abstract
Strategy	Children continu	ie to use dia	enes or nv						
Y4—add numbers with up to 4 digits	counters to add, e a ten and ten ten hundreds for a th	exchanging t s for a hundr	ten ones for		• •	00	**	•••	
	Hundreds	Tens	Ones		• •			•	
			0000		7	1	5	1	
	= III	П		Draw	•	-t-ti	•	, and a	Continue from previous work to carry hundreds as well as tens.
				Drawi	eprese	ntations	using p	v gria.	Relate to money and measures.
Y5—add numbers with more than 4 digits. Add decimals with 2 decimal places, including money.	tens ones	-		tens	00	45	00 00 00 00 00	hundred this	72.8 +54.6 127.4 1 1
Y6—add several numbers of increasing complexity	As Y5			As Y5					8 1,05 9 3,66 8 15,30 1 + 20,5 5 1 1 2 0,5 7 9
Including adding money, measure and decimals with different numbers of decimal points.									2 3 · 3 6

Objective & Strategy	Concrete	Pictorial	Abstract
Taking away ones.	Use physical objects, counters, cubes etc to show how objects can be taken away. 6—4 = 2		7—4 = 3
	4-2 = 2	$15 - 3 = \boxed{12}$ Cross out drawn objects to show what has been taken away.	16—9 = 7
Counting back	Move objects away from the group, counting backwards. Move the beads along the bead string as you count backwards.	5 - 3 = 2 Count back in ones using a number line.	Put 13 in your head, count back 4. What number are you at?
Find the Difference	Compare objects and amounts 7 'Seven is 3 more than four' 4 'I am 2 years older than my	Count on using a number line to find the difference.	Hannah has 12 sweets and her sister has 5. How many more does Hannah have than her sister.?
	sister' S Pencils. 3 Erasers Lay objects to represent bar model.	0 1 2 3 4 5 6 7 8 9 10 11 12	

Objective &	Concrete	Pictorial	Abstract
Strategy			
Represent and use number bonds and related subtraction facts within 20 Part Part Whole model	Link to addition. Use PPW model to model the inverse. If 10 is the whole and 6 is one of the arts, what s the other part? 10—6 = 4	Use pictorial representations to show the part.	Move to using numbers within the part whole model. 5 12 7
Make 10	14—9 Make 14 on the ten frame. Take 4 away to make ten, then take one more away so that you have taken 5.	13—7 13—7 13—7 13—4 Jump back 3 first, then another 4. Use ten as the stopping point.	16—8 How many do we take off first to get to 10? How many left to take off?
Bar model	5—2 = 3		8 2 10 = 8 + 2 10 = 2 + 8 10—2 = 8 10—8 = 2

Objective & Strategy	Concrete	Pictorial	Abstract
Regroup a ten into ten ones	Use a PV chart to show how to change a ten into ten ones, use the term 'take and make'	33 33 20 – 4 =	20—4 = 16
Partitioning to subtract without regrouping. 'Friendly numbers'	Use Dienes to showhow to partition the number when subtracting without regrouping.	Children draw representations of Dienes and cross off.	43—21 = 22
Make ten strategy Progression should be crossing one ten, crossing more than one ten, crossing the hundreds.		76 80 90 93 'counting on' to find 'difference' Use a number line to count on to next ten and then the rest.	93—76 = 17

Objective &	Concrete	Pictorial	Abstract
Strategy			
Column subtraction without regrouping (friendly numbers)	47—32	Calculations 5/4 -22 3 2	$47 - 24 = 23$ $-\frac{40 + 7}{20 + 3}$
	Use base 10 or Numicon to model	Darw representations to support understanding	Intermediate step may be needed to lead to clear subtraction understanding.
Column subtraction with regrouping	Tens Units	45 -29 Tens 10 nes	836-254=582 Begin by partitioning into pv columns 836-254=582 Legin by partitioning into pv columns
	Begin with base 10 or Numicon. Move to pv counters, modelling the exchange of a ten into tten ones. Use the phrase 'take and make' for exchange.	Children may draw base ten or PV counters and cross off.	7 28 - 582 = 146 Then move to formal method. $ \begin{array}{cccccccccccccccccccccccccccccccccc$

Objective &	Concrete	Pictorial	Abstract
Strategy			
Subtracting tens and ones	234 - 179	Children to draw pv counters and show their exchange—see Y3	2 7 5 /1
Year4subtract with up to 4 digits.			-1562
Introduce decimal subtrac- tion through context of money			1192
	Model process of exchange using Numicon, base ten and then move to PV counters.		Use the phrase 'take and make' for ex- change
Year 5- Subtract with at least 4 dig- its, including money and measures.	As Year 4	Children to draw pv counters and show their exchange—see Y3	28,928
Subtract with decimal values, including mixtures of integers and decimals and aligning the decimal			Use zeros for place- holders.
Year 6—Subtract with increasingly large and more complex numbers			**************************************
and decimal values.			1/10/5 · 3/4/1 9 kg - 36 · 08 0 kg 69 · 339 kg

Objective &	Concrete	Pictorial	Abstract
Strategy			
Doubling	Use practical activities using manipultives including cubes and Numicon to demonstrate doubling + = = = = = = = = = = = = = = = = = =	Double 4 is 8	Partition a number and then double each part before recombining it back together. 16 10 6 1x2 1 x2 20 + 12 = 32
Counting in multiples	Count the groups as children are skip counting, children may use their fingers as they are skip counting. Also, Numicon	Children make representations to show counting in multiples.	Count in multiples of a number aloud. Write sequences with multiples of numbers. 2, 4, 6, 8, 10 5, 10, 15, 20, 25, 30

Making equal groups and counting the total

□ x = 8
Use manipulatives to create equal groups.

Tilston CofE Parochial Primary School Calculation Policy

Draw \circlearrowleft to show $2 \times 3 = 6$

 $2 \times 4 = 8$

Draw and make representations

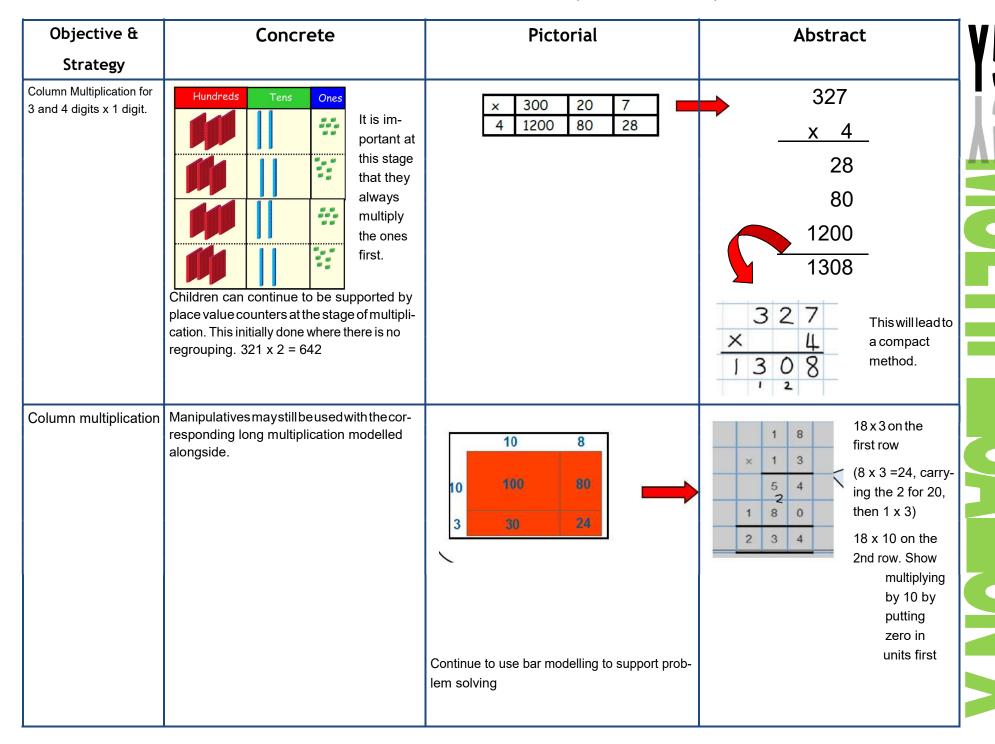
Objective &	Concrete	Pictorial	Abstract
Strategy			
Repeated addition	Use different objects to add equal groups	Use pictorial including number lines to solve problemshere are 3 sweets in one bag. How many sweets are in 5 bags altogether? 3+3+3+3+3 = 15	Write addition sentences to describe objects and pictures.
Understanding arrays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc.	Draw representations of arrays to show understanding	3 x 2 = 6 2 x 5 = 10

Objective & Strategy	Concrete	Pictorial	Abstract
Doubling	Model doubling using dienes and PV counters. $40 + 12 = 52$	Draw pictures and representations to show how to double numbers	Partition a number and then double each part before recombining it back together. 16 10 10 10 10 10 10 10 10 10 10 10 10 10
Counting in multiples of 2, 3, 4, 5, 10 from 0 (repeated addition)	Count the groups as children are skip counting, children may use their fingers as they are skip counting. Use bar models. 5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 = 40	Number lines, counting sticks and bar models should be used to show representation of counting in multiples. 3 3 3 3 3	Countin multiples of a number aloud. Write sequences with multiples of numbers. 0, 2, 4, 6, 8, 10 0, 3, 6, 9, 12, 15 0, 5, 10, 15, 20, 25, 30 4 × 3 =

Objective & Strategy	Concrete Pictorial		Abstract
Multiplication is commutative	Create arrays using counters and cubes and Numicon. Pupils should understand that an array can represent different equations and that, as multiplication is commutative, the order of the multiplication does not affect the answer.	Use representations of arrays to show different calculations and explore commutativity.	12=3×4 12=4×3 Use an array to write multiplication sentences and reinforce repeated addition. 00000 00000 5+5+5=15 3+3+3+3+3=15 5 x 3 = 15 3 x 5 = 15
Using the Inverse This shouldbe taught alongside division, so pupils learn how they work alongside each other.		8 x =	$2 \times 4 = 8$ $4 \times 2 = 8$ $8 \div 2 = 4$ $8 \div 4 = 2$ $8 = 2 \times 4$ $8 = 4 \times 2$ $2 = 8 \div 4$ $4 = 8 \div 2$ Show all 8 related fact family sente

Objective &	ojective & Concrete Pictorial		Abstract			
Strategy						
Grid method	Show the links with arrays to first introduce the grid method. 4 rows of 10	Children can represent their work with place value counters in a way that they understand. They can draw the counters using colours to	Start with multiplying by one digit numbers and showing the clear addition alongside the grid.			
	4 rows of 3	showdifferent amounts or just use the circles in the different columns to show their thinking as	× 30 5			
	Move onto base ten to move towards a	shown below.	7 210 35			
	more compact method.		210 + 35 = 245			
	Move on to place value counters to show how we are finding groups of a number. We		Moving forward, multiply by a 2 digit number showing the different rows within the grid method.			
	are multiplying by 4 so we need 4 rows		10 8			
	© Calculations 4 x 126		10 100 80			
	Fill each row with 126	Bar model are used to explore missing numbers	3 30 24			
	Calculations 4 x 126	4 x = 20				
	Add up each column, starting with the ones making any exchanges needed	20				
	Then you have your answer.					

Objective & Strategy	Concrete	Pictorial	Abstract
Grid methodrecap from year 3 for 2 digits x 1 digit	Use place value counters to show how we are finding groups of a number. We are multiplying by 4 so we need 4 rows	Children can represent their work with place value counters in a way that they understand. They can draw the counters using colours to show different amounts or just use the circles in the different columns to show their thinking as	Startwith multiplying by one digit numbers and showing the clear addition alongside the grid.
Move to multiplying 3 digit numbers by 1 digit. (year 4 ex-	(a) (b) (c) (d) (d) (d) (d) (d) (d) (d) (d) (d) (d	shown below.	X 30 5 7 210 35 210 + 35 = 245
pectation)	Add up each cρ, es making any exchanges needed		
Column multiplication	Children can continue to be supported by place value counters at the stage of multiplication. This initially done where there is no regrouping. 321 x 2 = 642	× 300 20 7 4 1200 80 28	327 x 4
	Hundreds Tens Ones It is im-	The grid method my be used to show how this relates to a formal written method.	28
	portant at this stage	51 59 59 59 59 59 59	80 1200
	that they always	8 × 59 = 8 × 60 - 8 8 × 6 = 48	1308
	multiply the ones first.	Bar modelling and number lines can support learners when solving problems with multiplica-	This may lead to a compact method.
	The corresponding long multiplication is modelled alongside	tion alongside the formal written methods.	



Objective &	Concrete	Pictorial	Abstract
Strategy			
Multiplying decimals			Remind children that the single digit belongs
upto2decimalplac-			in the units column. Line up the decimal points in the question and the answer.
es by a single digit.			points in and queensing and and another
			3 · 1 9
			× 8
			25.52

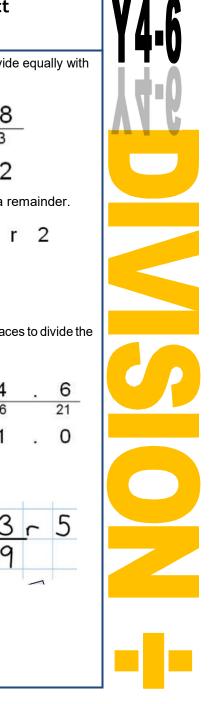
Objective & Strategy	Concrete	Pictorial	Abstract	YA
Division as sharing	66	Children use pictures or shapes to share quantities.	12sharedbetween3is	
Use Gordon ITPs for modelling		8 shared between 2 is 4	4	
		Sharing:		
	10,	12 shared between 3 is 4		
	Ihave10cubes,canyousharethemequallyin 2 groups?			

Objective & Strategy	Concrete	Pictorial	Abstract	VA
Division as sharing	I have 10 cubes, can you share them equally in 2 groups?	Children use pictures or shapes to share quantities. $8 \div 2 = 4$ Children use bar modelling to show and support understanding. 12 $12 \div 4 = 3$	12 ÷ 3 = 4	
Division as grouping	Divide quantities into equal groups. Use cubes, counters, objects or place value counters to aid understanding.	Use number lines for grouping $ \begin{array}{cccccccccccccccccccccccccccccccccc$	28 ÷ 7 = 4 Divide 28 into 7 groups. How many are in each group?	

Objective & Strategy	Concrete	Pictorial	Abstract
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding. 24 divided into groups of $6=4$ 96 ÷ 3 = 32	Continue to use bar modelling to aid solving division problems. $ \begin{array}{c} 20 \\ ? \\ \hline 20 \div 5 = ? \\ 5 \times ? = 20 \end{array} $	Howmanygroups of 6 in 24? 24 ÷ 6 = 4
Division with arrays	Link division to multiplication by creating an array and thinking about the number sentences that can be created. Eg $15 \div 3 = 5$ $5 \times 3 = 15$ $15 \div 5 = 3$ $3 \times 5 = 15$	Draw an array and use lines to split the array into groups to make multiplication and division sentences	Find the inverse of multiplication and division sentences by creating eight linking number sentences. 7x4=28 4x7=28 28÷7=4 28÷4=7 28=7x4 28=4x7 4=28÷7 7=28÷4

Objective &	Concrete	Pictorial	Abstract
Strategy			
Division with remainders.	Divide objects between groups and see how much is left over Example without 40 ÷ 5 Ask "How many Example with re 38 ÷ 6 For larger numbe jumps can be rec	5s in 40?" 5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 = 8 fi 0 5 10 15 20 25 30 35 40	a remainder of 2

Objective &		Concre	ete	Pictorial		Ab:	stra	ct	
Strategy									
Divide at least 3 digit numbers by 1 digit.	96 ÷ 3	Tens	Units	Students can continue to use drawn diagrams with dots or circles to help them divide numbers	Begin wit no remai	h divisions nder.	that d	ivide e	qually wit
Trainiboro by Taigit.		3	2	into equal groups.		2	1	8	
Short Division		10 10 10	0 0				0.52	3	
	3	10 10 10	• •	(00)(00)(00)	4	8	7	2	
		। value counters i method alongsi	to divide using the de	100/00/00/	Move on	to divisions	s with	a rem	ainder.
		9000	Calculations 42 ÷ 3		ſ	8	3	r	2
	-		42 + 3		5	4 3	2		
	42 ÷ 3=			Encourage them to move towards counting in multiples to divide more efficiently.	Finally mo	ove into dec urately.	cimal p	laces	to divide t
	sharing4		cevalue, we are ps. We can put 1 have 1 ten left over.			Ü		4	. 6
		10			3	5 5	1	1	. 0
		10			+	۸ ۵		0	
	Weexcha	angethistenfort	enonesandthen			0 6	6	3	- 5
	sharethe	onesequallyan	nongthegroups.		8)	5 3	,0,	9	
		10 10			,				
	Welookh is 14.	now much in 1 gro	oup so the answer						
	15 14.								



Step 1—a remainder in the ones

- 4 does not go into 1 (hundred). So combine the 1 hundred with the 6 tens (160).
- 4 goes into 16 four times.
- 4 goes into 5 once, leaving a remainder of 1.

- 8 does not go into 3 of the thousands. So combine the 3 thousands with the 2 hundreds (3,200).
- 8 goes into 32 four times $(3,200 \div 8 = 400)$
- 8 goes into 0 zero times (tens).
- 8 goes into 7 zero times, and leaves a remainder of 7.

Step 1 continued...

When dividing the ones, 4 goes into 7 one time. Multiply $1 \times 4 = 4$, write that four under the 7, and subract. This finds us the remainder of 3.

Check: $4 \times 61 + 3 = 247$

When dividing the ones, 4 goes into 9 two times. Multiply $2 \times 4 = 8$, write that eight under the 9, and subract. This finds us the remainder of 1.

Check: 4 × 402 + 1 = 1,609

Step 2—a remainder in the tens

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
t o	t o	t o 2 9
2)58	2) 5 8 -4 1	2)5 <mark>8</mark> -4 1 <mark>8</mark>
Two goes into 5 two times, or 5 tens ÷ 2 = 2 whole tens but there is a remainder!	To find it, multiply 2 × 2 = 4, write that 4 under the five, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the leftover 1 ten. You combine the remainder ten with 8 ones, and get 18.

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
t o	t o	t o
_ <u>2 <mark>9</mark> </u>	29	<u>29</u>
<mark>2</mark>)58	2)58	2)58
<u>-4</u>	-4	-4
18	18	18
	0	<u>- 1 8</u> 0
Divide 2 into 18. Place 9 into the quotient.	Multiply 9 × 2 = 18, write that 18 under the 18, and subtract.	The division is over since there are no more digits in the dividend. The quotient is 29.



Step 2—a remainder in any of the place values

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
1 2)278	2)278 -20	1 8 2) 2 7 8 -2 ↓ 0 7
Two goes into 2 one time, or 2 hundreds ÷ 2 = 1 hundred.	Multiply 1 × 2 = 2, write that 2 under the two, and subtract to find the remainder of zero.	Next, drop down the 7 of the tens next to the zero.
Divide.	Multiply & subtract.	Drop down the next digit.
h t o 13 2)278 -2 07 Divide 2 into 7. Place 3 into the quotient.	h t o $ \frac{13}{2)278} $ $ \frac{-2}{07} $ $ \frac{-6}{1} $ Multiply $3 \times 2 = 6$, write that 6 under the 7, and subtract to find the	h t o
1. Divide.	remainder of 1 ten. 2. Multiply & subtract.	3. Drop down the next digit.
13 <mark>9 2)278 -2 07 -6</mark>	139 2)278 -2 07 -6 18 -18	139 2)278 -2 07 -6 18 -18
Divide 2 into 18. Place 9 into the quotient.	Multiply 9 × 2 = 18, write that 18 under the 18, and subtract to find the remainder of zero.	There are no more digits to drop down. The quotient is 139.